Model	Player Name	Position	MA	ST	AG	PA	AV	Skills	Miss Next Game	Total Injuries	tal Touchdown			Pass / Throw Interception				Deflection	n Casualties			Fouls			Starting Cost 000's	Total Cost 000's		SPP		MVP			Upgrades				Skills	
No.	riayer Haine	1 OSILION	·····	١ ،			^*	Skiis	Game	Injuries	Season Tally Career	Total	Season Tally Care	Total	Season Tally Can	reer Tot	il teason 1	Tally Career	Total seaso	a Tally Career	Total 3ea	on Tally Career	Total Comp	leted	January Contract 1	TOTAL CON GOO!	Farned	Spent R	ternain C	Career 202	12 Yotal	2 st	2nd	3rd	4th 5th	Eth	Primary	Secondary
1		Halfling Catcher	5	2	3+	5+	7+	Catch, Dodge, Right Stuff, Sprint, Stunty				0		0		0			0		0		0		55	55	0	0	0	0	C						А	GPS
2		Halfling Hefty	5	2	3+	3+	8+	Dodge, Fend. Stunty				0		0		0			0		0		0		50	50	0	0	0	0	C						GS	Α
3		Halfling Hopeful	5	2	3+	4+	7+	Dodge, Right Stuff, Stunty				0		0		0			0		0		0		30	30	0	0	0	0	C	0					GS	Α
4		Halfling Hopeful	5	2	3+	4+	7+	Dodge, Right Stuff, Stunty				0		0		0			0		0		0		30	30	0	0	0	0	0	,					A	GPS
5		Halfling Hopeful	5	2	3+	4+	7+	Dodge, Right Stuff, Stunty				0		0		0			0		0		0		30	30	0	0	0	0	0	,					А	GPS
6		Halfling Hopeful	5	2	3+	4+	7+	Dodge, Right Stuff, Stunty				0		0		0			0		0		0		30	30	0	0	0	0	C						А	GPS
7		Wood Elf Catcher	8	2	2+	4+	8+	Catch, Dodge				0		0		0			0		0		0		90	90	0	0	0	0	c						А	GPS
8		Wood Elf Thrower	7	3	2+	2+	8+	Pass				0		0		0			0		0		0		95	95	0	0	0	0	0	,					А	GPS
9		Wood Elf Blitzer	8	3	2+	4+	8+	Block, Dodge, Leap				0		0		0			0		0		0		125	125	0	0	0	0	0	,				П		
10		Wood Elf Lineman	7	3	2+	4+	8+					0		0		0			0		0		0		70	70	0	0	0	0	0	,				П		
11		Wood Elf Lineman	7	3	2+	4+	8+					0		0		0			0		0		0		70	70	0	0	0	0	C)						
12		Wood Elf Lineman	7	3	2+	4+	8+					0		0		0			0		0		0		70	70	0	0	0	0	C							
13												0		0		0			0		0		0			0	0	0	0	0	0	,						
14												0		0		0			0		0		0			0	0	0	0	0	0	,						
15												0		0		0			0		0		0			0	0	0	0	0	C	0						
16												0		0		0			0		0		0			0	0	0	0	0	0	,						

Re-Rolls

Fan Factor

3 x

50

20



Coach Name

l		Team Na	ime							Assistant Coache	5	1	x	2	0		=	20		
-		Team T	/ne	College	of Life					Cheerleaders		0	x	2	:0		= [0		
å		realit 1	, pc	Concac	or time					Apothecary		1	x	8	0		= [80		
		Treasury 000's			i					League Points	0			Team	Valu	e	= [995		
	Block (Ignore Both Down)		Horns (+1 Str w	vhen Blitz)	Catch (re-roll failed catch AG)		Fitchy (+1 AG Dodge)	Drunkard (-1 on Rush / Go For It rolls)		Strip Ball (they drop ball if push back)		Frenzy	Frenzy (must follow up, must 2nd		sst 2nd Block) Dodge		dge (re-roll 1 failed dodge roll per turn)			
	Animosity (2+ to Hand Off or Pass or end activation)		Regeneration (I to reserves)		Sure Hands (re-roll pick up ball / no strip ball)			No Hands (Cant hold ball. Turnover if move on to ball)		Thick Skull (Injury 8 = Stun)		Tackle	(opponent canno	st use Dodge)				ble or inaccurate pass)		
			Side Step (any p to any open squ		Nerves of Steel (ignore Marked when Pass/Catch/Interfere)			Unchannelled fury: 4+ player activates, +2 to roll if block or blitz		Kick: deviation on a kick is d3 instead of	36	Wrestle on a both dow both players to go pror					iple Block: Can perform 2 blocks at str-2 up either block and cancels fren			
						In	ron Hard Skill: Cancels Claws.			Guard: always provide Block assistance s long as not prone		player	has block							
within 3, get up 5+ at end of opponents turn) Foul Appearance (2+ to block,		or less is casual apothecary roll	Ity or dead AND no I, get a Rotter	block blitz, choose after dice			Throw Team Mate (if Str 5+, can perform Throw Team Mate action)		Really Stupid (4+ to activate, fail = lose tackle zone. +2 if next to standing teammate			Hungry (2+ to the eaten player, 2+		Projectile Vomit (instead of Block, d6; 1= self, 2+ op; Make armour roll)						
			Lineman reservee - pay at end of keep)		rolled)	o		Juggernaut (2 Down = Push when Blitz). Target cannot use Fend, Stand Firm or Wrestle		Very Long Legs blah blah			sile Tail -1 when o out of tackle Zone	opponent tries to						

Trophies and Accolades

Starting Funds 000's = 1,000

150